



ALP @ CDWES

(Adventurous Learner Programme)

About the programme

CDWES (County Durham Woodland Education Service) is a woodland activity company based in a 9-acre woodland near Stanley Crook. Through our new Adventurous Learner Programme we aim to broaden our activities to include curriculum based sessions. The programme has been designed by an experienced member of the CDWES team, who works as a teaching assistant in a primary school.

We aim to inspire children by creating writing hooks through outdoor learning, offering hands on maths lessons and giving children the chance to scientifically explore our beautiful outdoors.

The programme is flexible and there are different packages available that can be taught at our site or at your school venue if you have a suitable outdoor area.

Packages and Prices (Sessions = 1 whole day, details overleaf)

Package Name	Description	Price
One-off Day	Choose any of the lessons, in any subject, to take part in for the day.	£250
Subject Package	Choose a subject (Literacy, Numeracy or Science) to study over 6 sessions (sessions are a full school day). The package includes a fun celebratory 2 hour session on the last day.	£1200
Mix and Match Package	Choose any 2 sessions from each subject (6 sessions in total) of outdoor based lessons across 3 key subjects. Children will explore the woodland on the first day of the first session and will enjoy a fun session for the last 2 hours of their final session.	£1200

* Session prices do not cover transport to and from our venue.

** The 2 hour fun session can be a choice of air rifle shooting, archery or Lazer Wars.

A one hour session exceeds the advised 30 active minutes recommended for all children during the school day

Literacy Sessions

<u>Session title</u>	<u>Description</u>
Poetry	The children will use the woodland for inspiration to write their own poems.
Sentence Improving	Groups will be read and given sentences and then tasked with finding ways to upskill their sentences.
Short Stories	Children will be shown a video to inspire them to write their own short story using their surroundings.
Setting Descriptions	Using different areas of the woodland children can physically touch, smell, see, hear and taste each setting they will describe.
Story Endings	They will be given a character, taken to a setting and told a story, it's up to them to choose how the story ends.
SPAG	Using the trees, the children will find a practical way of learning all aspects of Spelling, Punctuation and Grammar.

Numeracy Sessions

<u>Session title</u>	<u>Description</u>
Calculation	Orienteering based session using all operations.
Area & Perimeter	Design based tasks using measurements to plan areas.
Rounding	Hands on rounding activity using accurate measurements.
Roman Numerals	Active session using navigation and building skills.
Shape	Visual session, using woodland objects as 3D shapes.
Statistics	Using the woodland to read, interpret and collate data.

Science Sessions

<u>Session title</u>	<u>Description</u>
Resistance	An experiment looking at friction in a hands-on way.
Materials	Choosing correct materials to build an effective shelter.
Plant life process	A hands on look at the life cycle of trees.
Living things and their habitats	Bug hunts with a difference as the children become bug property designers.
Woodland nutrients	A practical woodland food making and tasting session.
Animal classification	A high energy look at classifying animals.